

LOOK Eye Detective

Object of game:

- Develop visual memory and concentration
- Metacognition-be able to explain your strategy

To play this game you'll need:

- a tray full of lots of different small objects
- a towel
- a watch to time the game
- a good memory.
- To play with a whole classroom, an Elmo/opaque projector would be helpful

How to play:

1. Place small items randomly on a tray. (or under the Elmo)
2. Players get 30 seconds to stare at the tray with all the objects.
Use a watch to keep time.
3. Cover all the objects on the tray with a towel.
4. Each player has 20 seconds to write down every object he/she can remember.
5. All the players compare their lists. If anyone has the same objects on their lists, those objects get crossed off.
6. The player having the most objects remaining on his/her list wins.

Extension:

Students/players" partner up" and teach their memory strategy to another student.

Play the game again with different objects and try to improve the # of items listed.

Trade partners, share strategies again. Repeat the game until each person has had 4 partners.

Try the game again on final time. Celebrate improvement.

Tip:

Ask kids to bring small no longer needed items from home to play the next time.