

DESIGN A DOG

Avoid the violent implications! Play this game like you would the old stand-by "Hangman".



Supplies:

- Predetermined questions in four different levels of difficulty.
- Either the teacher or students may create the questions.
- White board/markers/chalkboard/chalk

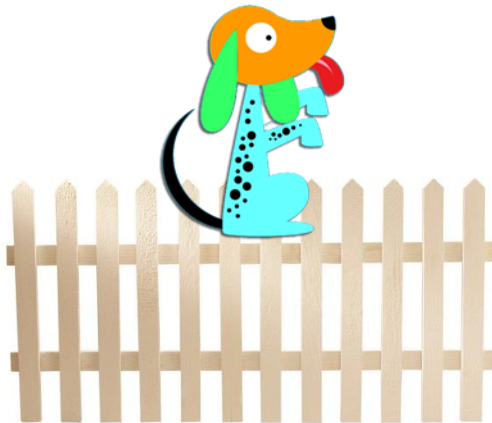
1. Ask: "What'll it be? One, two, three, or four body parts?"
2. If the answer is correct, the student draws a predetermined body part of the dog.
3. Use different level of difficulty questions that either students or you have created. Use the Ping-Pong format, draw two fences on the board, and alternate questions between teams.
4. Add the dog parts to make enough body parts so the game lasts longer.
5. The game is over when one team completes the drawing of their dog.

Variations:

Have a design contest for the cartoon dog that will be used.

Use flowers/all their parts. Spiders, house, etc

Team 1



Team 2

